



<http://www.luckypause.com/>

Finally we have Homesick by Lucky Pause.

You'll be quick to notice some similarities to Asylum, but this game won't be point and click, it's going to be played from a first person perspective instead.

There will be puzzles, nightmares, beautifully decayed rooms, and a journey to find out who you are and what happened to you.

The rewards for this game are partly why I am featuring it here, as are the already beautiful visuals.

Fancy having a bust of your face in the game that gets used in a puzzle?

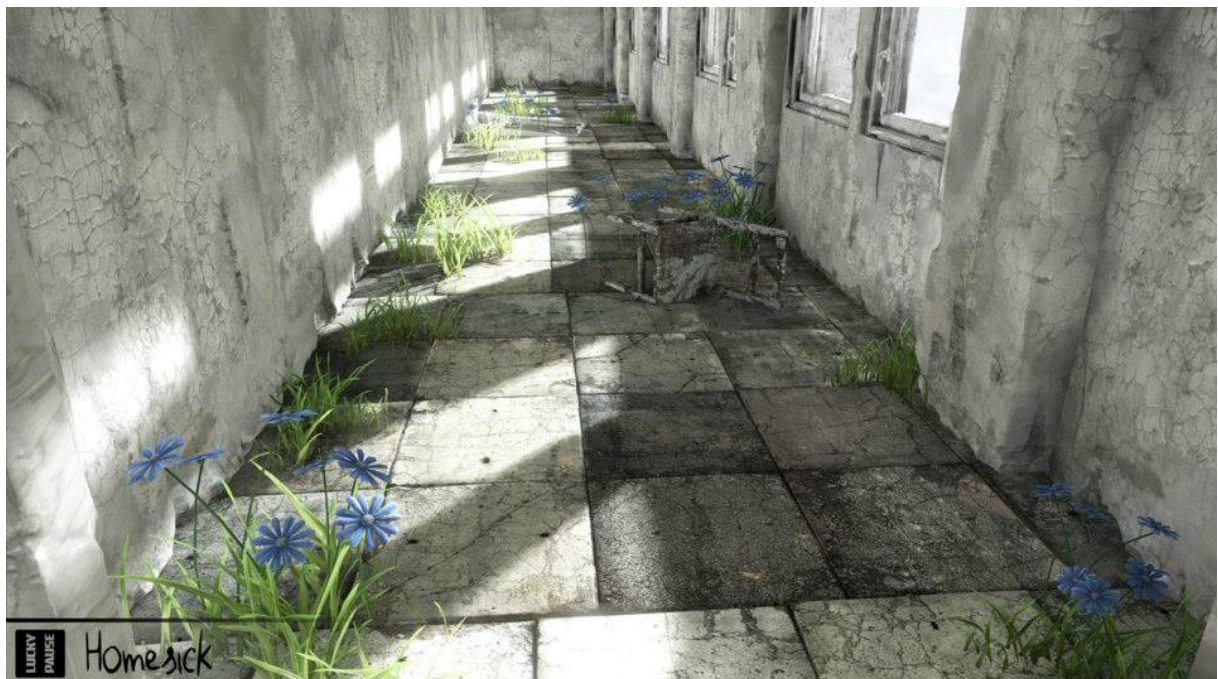
Teaser Trailer:

<http://www.youtube.com/watch?v=eYS6ycF0wr8>



About the Game:

<http://www.youtube.com/watch?v=a7HydZGY6FI>



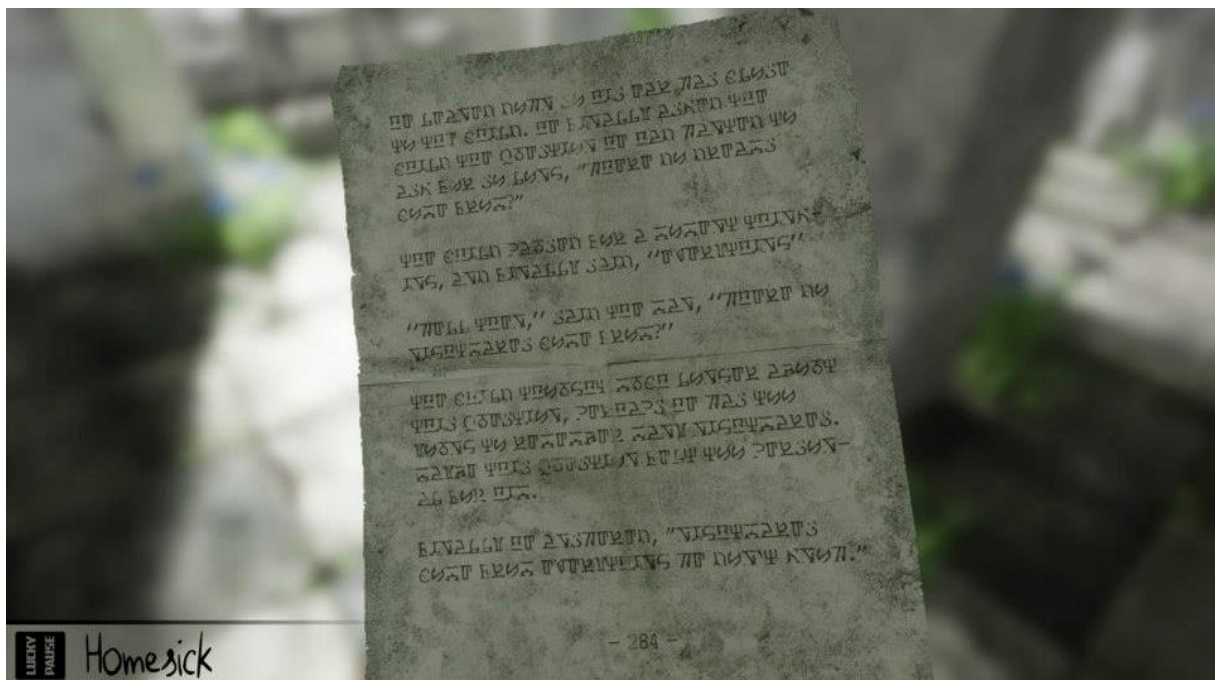
Kickstarter-Trailer:

<http://www.youtube.com/watch?v=gJ9ZbmS8MOw>



LUCKY PAUSE

Home: Sweet Home



LUCKY PAUSE

Home: Sweet Home

Facebook:

<http://www.facebook.com/pages/Home: Sweet Home/130040450494627#!/pages/Home: Sweet Home/130040450494627>



**Our kickstarter campaign has officially ended — and it was a huge success!
1,503 people believed in Homesick, raising \$27,897!!**

We met our minimum goal, plus all three stretch goals.

Thank you to everyone that helped make this happen — to everyone that backed this project, that wrote a blog or article or posted a you tube video about the game, that tweeted, posted to discussion forums, that liked it and shared it — thank you!!

And also thank you to everyone that sent us encouraging messages and comments!

We are totally blown away by all the support and excitement for our tiny team, and our relatively small project (as far as video game companies and projects go).

We are completely in awe that over 1,500 people, from all around the world, came together to make this game more than we could have ever done on our own.

This means the world to us.

This campaign has been an experience we will always remember, and continue to be inspired by for years to come.

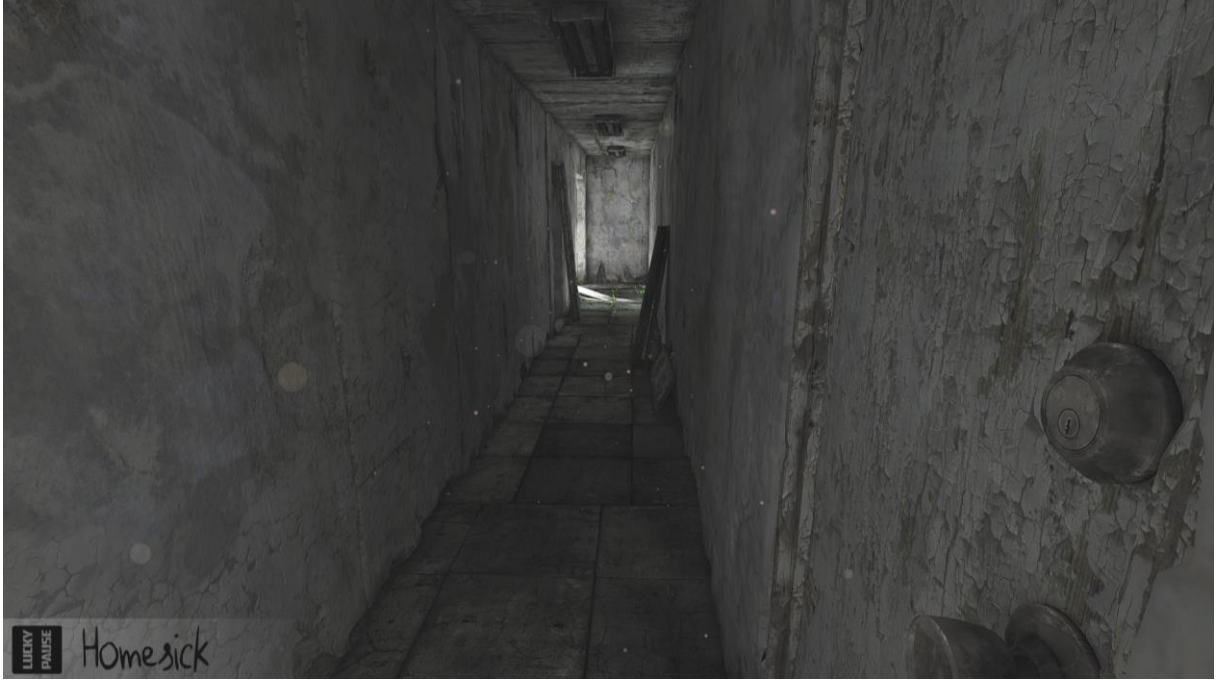
We are celebrating (see pic below of us celebrating with our music composer Joy Autumn) and bursting with excitement and gratitude! We will keep you all updated as we continue to work on the game, and we look forward to sharing our progress with you.

Thank you, thank you!- Barrett & Morgan

Homesick

News: 26. April 2013
First Screens:







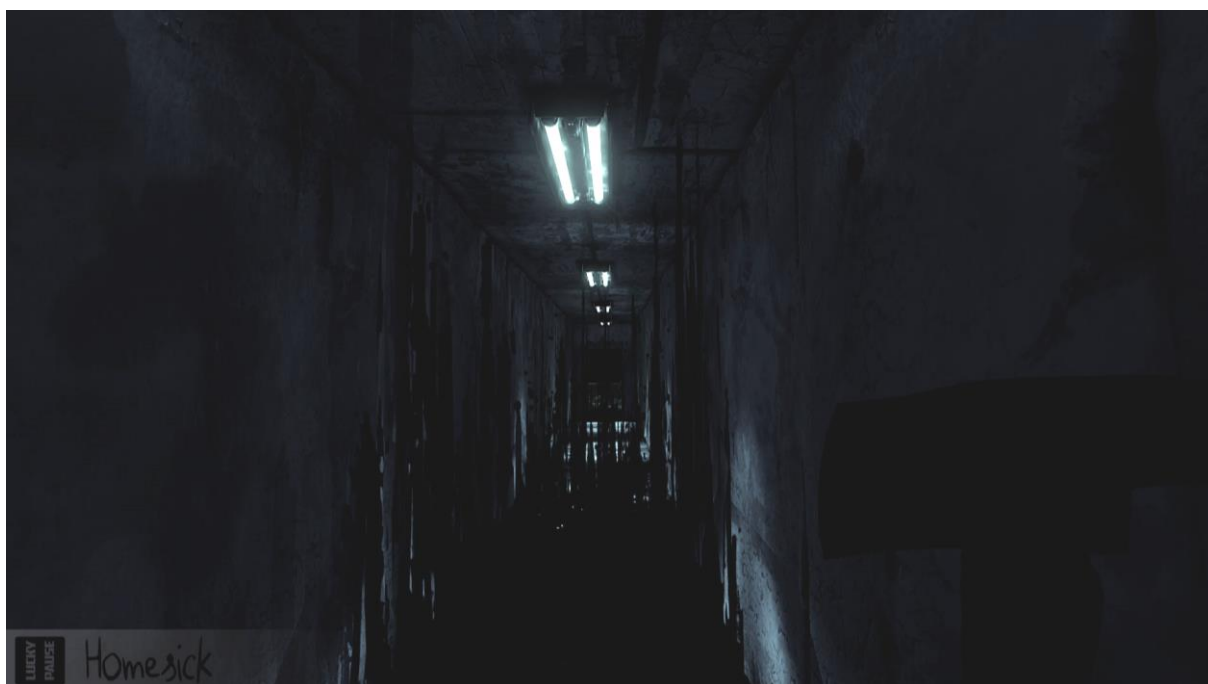
LUCKY
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News: 07. November 2013

Neues Video:

<http://www.youtube.com/watch?v=sIpOqLyHr10>





News: 28. Mai 2015

**Das Spiel ist erhältlich unter:
<http://store.steampowered.com/app/244910/>**

Adventureinsel

www.adventureinsel.de

17. Februar 2013

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Locke

Update: 08. Juni 2015